

Preach Guardian

PHYSICAL

AGILITY

BRAWN

FEATURES

+Parry

-Old Bones

3

2

1

STRESS & RESISTANCE

MENTAL

INTELLECT

WILLPOWER

FEATURES

++Soresu Technique

-Ancient Religion

3

2

1

STRESS & RESISTANCE

SOCIAL

PRESENCE

CUNNING

FEATURES

+Cool-headed

+Force Awakened

-Grungy

3

2

1

STRESS & RESISTANCE

TRAUMAS

1D 1W 1M

1D 1W 1M

1D 1W 1M

1D 1W 1M

Neutralize Ghidrah before the Resistance attacks Exegol

1D 1W 1M

1D 1W 1M

EQUIPMENT

Armored Robes(+2 Physical Resistance)

Lightsaber^{1 Pos Dice, +6 Damage}

Headcomm

Nannarium Rootx2(Superior)

Breath Mask



CHARACTER NAME:	PREACH	PLAYER NAME:	Pandemonium
SPECIES:	Human	CAREER:	Guardian
SPECIALIZATIONS:	Soresu Defender		

CHARACTERISTICS

2 BRAWN	2 AGILITY	4 INTELLECT	2 CUNNING	3 WILLPOWER	2 PRESENCE
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ATTRIBUTES

WOUND 12	STRAIN 13	SOAK 3 <i>Parry: 3, Reflect: 3</i>	CRITICAL INJURIES <table border="1"> <thead> <tr> <th>RESULT</th> <th>SEVERITY</th> </tr> </thead> <tbody> <tr><td></td><td>◇ ◇ ◇ ◇</td></tr> <tr><td></td><td>◇ ◇ ◇ ◇</td></tr> <tr><td></td><td>◇ ◇ ◇ ◇</td></tr> <tr><td></td><td>◇ ◇ ◇ ◇</td></tr> </tbody> </table>	RESULT	SEVERITY		◇ ◇ ◇ ◇		◇ ◇ ◇ ◇		◇ ◇ ◇ ◇		◇ ◇ ◇ ◇
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SKILLS

GENERAL SKILLS	CAREER	RANK	DICE POOL
Astrogation (Int)	-	-	◇ ◇ ◇ ◇
Athletics (Br)	-	-	◇ ◇ ◇ ◇
Charm (Pr)	-	-	◇ ◇ ◇ ◇
Coercion (Wil)	-	-	◇ ◇ ◇ ◇
Computers (Int)	-	-	◇ ◇ ◇ ◇
Cool (Pr)	✓	1	◇ ◇ ◇ ◇
Coordination (Ag)	-	-	◇ ◇ ◇ ◇
Cybernetics (Int)	-	-	◇ ◇ ◇ ◇
Deception (Cun)	-	-	◇ ◇ ◇ ◇
Discipline (Wil)	✓	1	◇ ◇ ◇ ◇
Leadership (Pr)	-	-	◇ ◇ ◇ ◇
Mechanics (Int)	-	-	◇ ◇ ◇ ◇
Medicine (Int)	-	-	◇ ◇ ◇ ◇
Negotiation (Pr)	-	-	◇ ◇ ◇ ◇
Perception (Cun)	-	-	◇ ◇ ◇ ◇
Piloting - Planetary (Ag)	-	-	◇ ◇ ◇ ◇
Piloting - Space (Ag)	-	-	◇ ◇ ◇ ◇
Resilience (Br)	✓	-	◇ ◇ ◇ ◇
Skulduggery (Cun)	-	-	◇ ◇ ◇ ◇
Stealth (Ag)	-	-	◇ ◇ ◇ ◇

GENERAL SKILLS (Cont)	CAREER	RANK	DICE POOL
Streetwise (Cun)	-	-	◇ ◇ ◇ ◇
Survival (Cun)	-	1	◇ ◇ ◇ ◇
Vigilance (Wil)	✓	1	◇ ◇ ◇ ◇

COMBAT SKILLS	CAREER	RANK	DICE POOL
Brawl (Br)	✓	-	◇ ◇ ◇ ◇
Gunnery (Ag)	-	-	◇ ◇ ◇ ◇
Lightsaber (Int)	✓	2	◇ ◇ ◇ ◇
Melee (Br)	✓	-	◇ ◇ ◇ ◇
Ranged - Heavy (Ag)	-	-	◇ ◇ ◇ ◇
Ranged - Light (Ag)	-	-	◇ ◇ ◇ ◇

KNOWLEDGE SKILLS	CAREER	RANK	DICE POOL
Core Worlds (Int)	-	-	◇ ◇ ◇ ◇
Education (Int)	-	-	◇ ◇ ◇ ◇
Lore (Int)	✓	1	◇ ◇ ◇ ◇
Outer Rim (Int)	-	1	◇ ◇ ◇ ◇
Underworld (Int)	-	-	◇ ◇ ◇ ◇
Warfare (Int)	-	-	◇ ◇ ◇ ◇
Xenology (Int)	-	-	◇ ◇ ◇ ◇

WEAPONS

WEAPON NAME	SKILL	RANGE	DAM	CRITICAL	DICE POOL	SPECIAL
Basic Lightsaber	Lightsaber	Engaged	8	☪☪☪	◇ ◇ ◇ ◇	Breach 1, Sunder, Inaccurate 1, Vicious 1

NOTES

CHARACTER NAME:	PREACH	PLAYER NAME:	Pandemonium
SPECIES:	Human	CAREER:	Guardian
SPECIALIZATIONS:	Soresu Defender		

DESCRIPTION

GENDER: *Male*AGE: *72*HEIGHT: *Medium*BUILD: *Lean*HAIR: *Grey*EYES: *Brown*

NOTABLE FEATURES

Dreadlocks, beard, wrinkles

MORALITY

STARTING

CURRENT

CONFLICT

50

Light-Side Force User

BACKGROUND

BEGINNINGS

Primitive Backwater

ATTITUDE TOWARD FORCE

One with the Force

REASON FOR ADVENTURE

Ancient Order

STORY

Preach was what he did, so people just called him that. Once long ago he supposed he had a name. That was before he had joined the order on Jedha; he had been dumped on the Guardians of the Whills because his family had little. That was so long ago, he didn't even remember it.

He went through a full apprenticeship to become a Guardian, training under Chirrut Îmwe. He wished to be a Jedi, but this was as close as he could get. Though he fervently believed in the Force, he had no actual ability. Some might have taken that as a sign, but to him, it meant he had to become worthy. He did the best he could.

The Empire destroyed and took. They destroyed the Temple of the Kyber when he was still a novice, they took anything of value from those around them. In their mind, it served the people right for believing the wrong things and harbouring Partisans. Finally, the Empire obliterated the Holy City entirely and fractured the planet. Preach lost his home and watched thousands of people die.

For decades he wandered the Galaxy, learning of the Force from others, including the theologian Lor San Tekka. When Preach heard that the First Order had executed Lor and massacred his humble community on Jakku, Preach knew he had to join the Resistance. When the Awakening happened, his hard work had been rewarded. Late in life, he used the discipline he had learned over the years to become better with the Jedi's chosen weapon.

Now he travels where the Resistance sends him, and he lives up to his name. Help people understand the Force.

NOTES

CHARACTER NAME: **PREACH**
 SPECIES: Human
 SPECIALIZATIONS: Soresu Defender

PLAYER NAME: Pandemonium
 CAREER: Guardian

EXPERIENCE

SPECIES FEATURES

TOTAL XP

150

EARNED XP

30

USED XP

150

UNUSED XP

0

ACQUIRED XP

Skills

Additional Non-Career Skills

Humans start the game with one rank in two different non-career skills of their choice.

TALENTS

TALENT	RANK	ACTIVATION	ACQUISITION	DESCRIPTION
Parry	1	OOT Incidental	Soresu Defender	When hit by a melee attack, suffer 3 strain to reduce damage by 2 plus ranks in Parry.
✱ Reflect	1	OOT Incidental	Soresu Defender	When hit by a ranged attack, suffer 3 strain to reduce damage by 2 plus ranks in Reflect.
Soresu Technique	--	Passive	Soresu Defender	When making a Lightsaber skill check, the character may use Intellect instead of Brawn.

FORCE ABILITIES

FORCE RATING: 1

POWER	UPGRADE	PURCHASED	DESCRIPTION
Sense	Sense Basic Power	1	<p>The Force user can sense the Force interacting with the world around him.</p> <p>The user may spend 1 to sense all living things within short range (including sentient and non-sentient beings).</p> <p>The user may spend 1 to sense the current emotional state of one living target with whom he is engaged.</p>
Sense	Control: Upgrade Difficulty	1	Ongoing Effect: Commit 1. Once per round, when an attack targets the Force user, he upgrades the difficulty of the pool once.

NOTES

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SPECIES:	Human	CAREER:	Guardian
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ENCUMBRANCE

ENCUMBRANCE	
1	7
VALUE	THRESHOLD




- You are unencumbered.

MONEY

CREDITS
50





ACQUIRED CREDITS

WEAPONS

WEAPON	QTY	ENCUM	CARRY	EQUIP	REPAIR	DAM	CRIT	RANGE	SPECIAL
Basic Lightsaber	1	1	✓	✓	✓   	8	2	Engaged	Qualities: Breach 1, Sunder, Inaccurate 1, Vicious 1 Attachments: <i>Cracked Jedha Crystal</i> (Changes Base Damage to 7 Mod, Changes Base Critical Rating to 3 Mod, 1 Grant Quality (Breach 1) Mod, 1 Grant Quality (Inaccurate 2) Mod, Quality (Sunder) Mod, 1 Grant Quality (Vicious 1) Mod, 1 Decrease the Inaccurate Quality by 1 Mod, 1 Decreases Critical by 1 Mod, 1 Damage +1 Mod)







Carried Encumbrance: 1

ARMOR

ARMOR	QTY	ENCUM	CARRY	EQUIP	REPAIR	SOAK	MOEF	RDEF	SPECIAL
Adverse Environmental Gear	1	0	✓	✓	✓   	1	0	0	Features: Wearer may ignore  imposed by the environment

Carried Encumbrance: 0

GEAR

GEAR	QTY	ENCUM	CARRY	EQUIP	REPAIR	SPECIAL
Comlink (handheld)	1	0	✓	✓	✓   	
Nannarium Root (Dose)	2	0	✓	✓	✓   	

Carried Encumbrance: 0

NOTES