**NAME** Ignatius “Iggy” Crumb

**PLAYER** Caveboy

30 POINTS. ≤7 TRAITS, ≤9 TAGS EACH. 3 FLAGS. ≤2 SECRETS
2=EASY, 3=MEDIUM, 4=TOUGH, 5=CHALLENGING, 6=EXTREME
7 POOL DICE, GAIN 1 FOR FAILURE, 10 MAX

UNSPENT XP: 0

CLEARED FOR HAZARD TEAM DUTY BY ORDER OF STARFLEET COMMAND

# CRISIS POINT

**TRAIT1** Mr Fix-it
Haggle, Deception, Cover Up, Sneak, Hide, Contacts, Contraband, Favours

**TRAIT2** Starfleet Engineering
Maintenance, Repair, Damage Control, Good with Machines, Improvise, Modifications

**TRAIT3** Boss
Fast-talk, Solidarity, Inspire, Command, Red Shirts, Supplies

**TRAIT4** High Intellect
Insight, Logic, Deduction, Maths, Misunderstood

**TRAIT5** Twitchy
Shoot Anything That Moves, Danger, Explosions, Run, Escapes

**TRAIT6** –
–

**TRAIT7** –
–

## FLAGS

**FLAG1** Best Friend
Carlos has been your best friend since childhood. You'd help him hide bodies. Add a dice whenever your friendship is important in a scene.

**FLAG2** Stay On Mission
You're on the Hazard Team and get given all the best missions. Add a dice whenever you take action to complete one of these missions.

**FLAG3** Not a Bad Guy
Your attempts to stay unnoticed and manipulate those around you are often thwarted by your own kind-heartedness. Add a dice when you act on the behalf of others, or deal fairly with someone, at your own expense.

## SECRETS

**SECRET1** Secret of Teamwork
You're one of a highly trained elite force. When assisting an ally, you may give more than one pool die.

**SECRET2** Secret of Hidden Plans
A complex web is woven around and you have a handle on each thread. Once per session, you may declare how you prepared for the situation at hand. This may involve a roll.

INJURED ☐ DEAD ☐ TIRED ☐ ANGRY ☐ LOST ☐ HUNTED ☐ TRAPPED ☐

leanerminds BLACKBIRD PIE
Created by nemarsde. This work is licensed under a Creative Commons Attribution-ShareAlike 3.0 Unported Licence.